

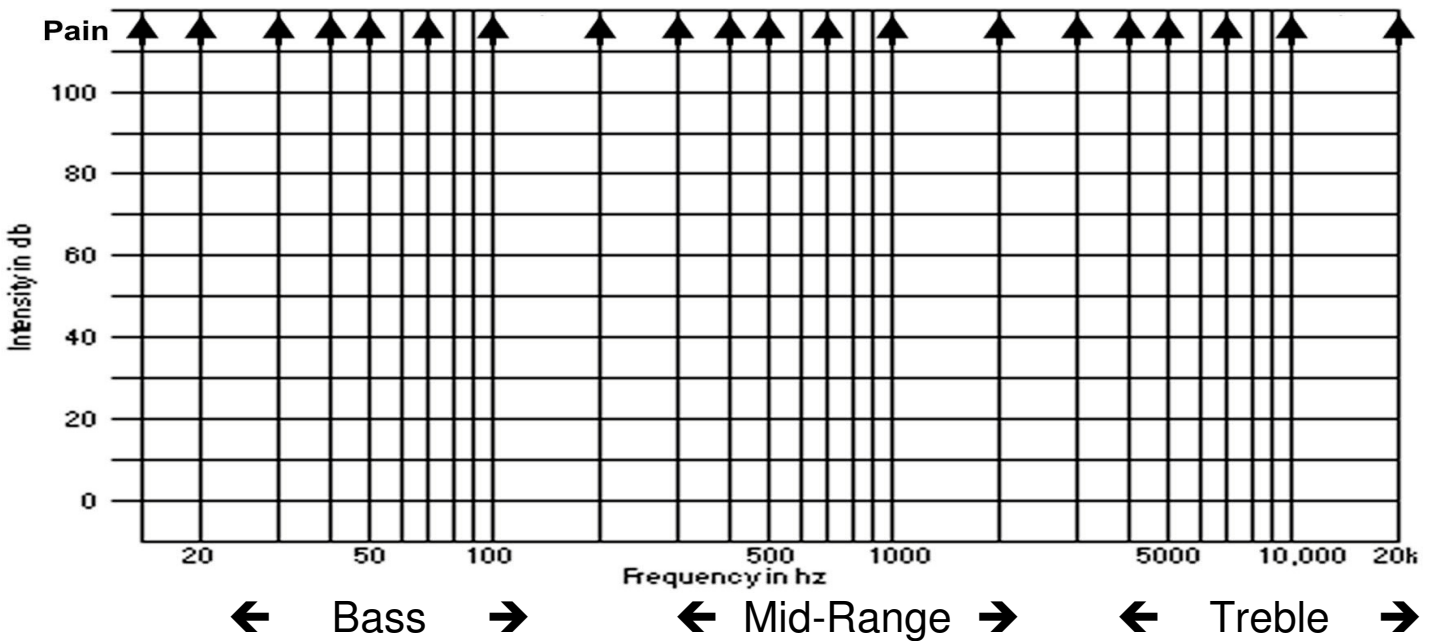
NAME: _____ DATE: _____

1. What is proximity effect? _____

2. Which mic's directional characteristics have Proximity Effect?

_____ and _____

3. Draw the INVERSE of the equal loudness curve – the way your ear hears - and overlay a directional mic's proximity curve...



4. Aside from the work involved to tune a drum kit, what are the ways to tame unwanted drum resonance?

5. TRUE or FALSE: Drums mics / tracks are edited individually

T? = _____ F? = _____

6. Explain your answer _____

7. When Editing Drums from multiple takes / playlists, put a number next to the order in which the keys steps should be done. Include the 'quick key' for that step (if applicable) or explain the 'manual steps' on the reverse side of this page, using the step numbers on this chart.

steps	Quick Key	Drum Comp / Editing / Beat Detective / Trigger Cutting / Sample Replace
		Duplicate the edited playlist for consolidation
		Highlight the entire comp and apply crossfades
		Select the take / playlist area to be comp'd and 'push' it to the comp tracks
		Create a new playlist named 'comp'
		Group the drum tracks and keep ON for the duration of the editing session
		Consolidate / render to reduce the DSP required to process cross-fades
		Trim the edits
		Manually Position the edits
		Apply Beat Detective
		Listen to and make note of the preferable drum takes & their location / bars
		Scrutinize polarity and phase to get the most punch and focus from the kit.

8. More Quick Keys

Quick Key	process
	Zoom in
	Zoom out
	Click on / off
	Suspend Groups
	Setting markers
	Cross Fade Dialog Box

9. Solid State Logic

For the questions below, please place the appropriate number on the arrow line in the image.

In order to hear anything on the SSL...

1. Un-mute the main and mini monitors
2. Un-mute the master cut
3. Patch in a stereo source...
4. Flip the monitoring from the console's stereo mix buss to the external stereo sources...
5. Toggles the Main and Mini monitors
6. Adjusts the Mini monitor Level
7. Adjusts the Main monitor Level
8. Talkback to ALL (headphones, studio monitors, etc)
9. Selects the mix buss or external stereo sources for the Studio monitors.
10. Shade in the Three Status buttons for TRIANGLE mode.

